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*Clifton Craig, Adam Gerber*

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**Clifton Craig, Adam Gerber : Learn Android Studio: Build Android Apps Quickly and Effectively** before purchasing it in order to gage whether or not it would be worth my time, and all praised Learn Android Studio: Build Android Apps Quickly and Effectively:

13 of 13 people found the following review helpful. A very good book, but needs some improvementsBy SundayThis book does a fantastic job describing Android Studio app development and supporting tools (Git, Gradle, ...). The coding projects it gives are really good, illustrating the essentials of app development. But, some of the most important android software classes that they use (e.g. Intents, Adapters, Broadcasts, Notifications, Transactions, etc) are hard to find, since they are not mentioned in either the Table of Contents or the sparse Index. If there is another edition of the book (I hope there is one), it could improve the Index, add also add a chapter discussing some important classes and methods in the SDK. This should be done before Chapter 7 about Git, where many of these classes are used without any description of them (e.g., Intents). This makes Chapter 7 particularly murky, and difficult to understand. Chapter 8 is clearer, with some discussion of android classes and methods. Then, in Chapters 9 and 10, there are a few good descriptions of android classes etal. For example, Intents are finally described near the end of Chapter 9; although, there is no reference to this in the Index. Also, what it means to inflate android Views is finally described near the start of Chapter 10, but again is not referenced in the Index. These descriptions are needed much earlier in the book, before they are actually used in the "Labs".I would have given this book 5 stars, except for this lack of clarity, and lack of content referencing.4 of 4 people found the following review helpful. Not suitable for beginning programmersBy AstroArloIf you have no experience programming, do not purchase this book thinking it will be easy to learn to program Android apps! I found that Murach's Android Programming was laid out much more logically and was easier to follow. Also, they slowly build up the complexity as you progress through the chapters. I used the first edition, which was oriented to programming in eclipse. The second edition includes Android Studio - I wished I had purchased that book instead of this one.I purchased this book several weeks ago and some of the examples are already obsolete!In chapter 5, the exercise is to build an application called Reminders. If you follow the instructions, an application is created with xml which looks nothing like the xml in the example code for the book which can be downloaded. The instructions say to create a new app. After creating the app, you are supposed to click on the "Hello World" text on the Visual Designer stage, delete it, and then drag a List\_View onto the stage. However, Android Studio will not let you do this because the default xml created is considerably different than what is in the source code from the book.I took two semesters of Java in college, and we programmed Android in the second semester. Without

this background, I would have been completely lost for this example. I used eclipse to program in Java and Android, and purchased this book to become proficient in Android Studio. This book may get me there yet, but I need to make it through more chapters to see if it will fit that bill. I agree with a previous reviewer about the use of git in this book. It is spread out over several chapters and I found some of the explanations very general and not too helpful in getting the tool running. Also, this seems like an advanced topic for people just learning how to program in Android. I think it would fit better later in the book. 1 of 1 people found the following review helpful. Starts off not less than ideal, then goes south half-way through. By A. Perez I'm assuming that there must be better books for writing Android apps using the Android Studio but I bought this one. My major issue is that a number of the examples (most?) had IDE warnings and when I got to chapter 9 (which is why I bought this particular book) it all fell apart. Chapter 9: Currencies Lab: Part 1 is where they create the JSONParser class. As soon as I started importing any of the org.apache.http.\* libraries Android Studio started complaining and thought I could eventually make it work (without any help on this from the book or its source files/errata from Apress) it still wasn't something that I would really want to use because Google has deprecated their usage. As such this book served to be less than useful very quickly.

Learn Android Studio covers Android Studio and its rich tools ecosystem, including Git and Gradle: this book covers how Android Studio works seamlessly with Git, for source control, and Gradle, a build and test tool. In addition, this book demonstrates how to develop/collaborate with remote Git web-hosting services such as GitHub and Bitbucket. Four complete Android projects accompany this volume and are available for download from a public Git repository. With this book, you learn the latest and most productive tools in the Android tools ecosystem, and the best practices for Android app development. You will be able to take away the labs' code as templates or frameworks to reuse and customize for your own similar apps. Android Studio is an intuitive, feature-rich, and extremely forgiving Integrated Development Environment (IDE). This IDE is more productive and easier to use for your Android app creations than Eclipse. With this book you will quickly master Android Studio and maximize your Android development time. Source code on the remote web-hosting service is targeted to the latest Android Studio release, version 1.2.

About the Author Adam Gerber has been using Android Studio since early beta to develop Android applications professionally and to instruct his students at the University of Chicago, where he teaches Android Application Development, among other courses. Adam is a member of the Chicago Innovation Exchange and consults on mobile technology and innovation. Adam holds a Bachelors degree in Industrial Design from the University of Illinois and a PhD with honors in Management Science from the Conservatoire National des Arts et Métiers in Paris. Adam's email is gerber[-at-]uchicago.edu. Clifton Craig is an early adopter of Android Studio and a longtime user of the IntelliJ platform. Clifton has over 16 years of professional software development experience and 8 years of experience in various mobile technologies ranging from J2ME and BREW to iOS and Android. He has held private workshops on and evangelized IntelliJ based tools over the years. He has used IntelliJ and AndroidStudio on several high profile projects at companies such as MapQuest and Microsoft/Skype. Clifton currently hosts a tech blog at cliftoncraig.com which covers a wide range of programming related topics appealing to both novices and professionals.

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